Skywind Item Description Notes

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Writing Principles

- **Consistency**: Items of similar material, type, or faction should include similar language, to provide similar context as players discover new "related" items
- **Usability**: Practical context for the item must be given; for example, if a special ability is inherent to a particular material or weapon type, it should be hinted at in the description
- Lore: The player should be provided information related to the item that expands the greater world of Tamriel
- Interconnectivity: References should link items together, piecing together background context or lore as they are collected; for example, each piece of the Redoran weapons set would include a different quote from Redoran philosophy
- **Mystery**: The description should evoke a sense of wonder in the player, prompting them to continue exploring and collecting
- **Emotion**: The description should spark an emotion in the player, whether that is humor, thrill, fear, excitement, etc. they should not be bored by the item, rather they should feel some increased sense of investment and ownership

Notes

- Materials & Forging Details
 - o Bonemold
 - Medium armor
 - Expensive and high quality; often used by the Great Houses
 - Personalized based on individual house and region; may vary based on the animal used to craft the armor; sometimes includes bones of ancestors (not confirmed)
 - o Steel
 - Heavy armor
 - Refined and more effective than iron, though not best possible in its class
 - o Iron

- Heavy armor, though lighter than steel
- Less refined; lower on the ranking of quality
- Quotes Repository
 - "And Molag Bal crushed the warrior-poet's feet, which were not invulnerable, and had legions cleave them off. Mighty fires from the Beginning Place were brought like nets to hold Vivec and he let them." – The Thirty-Six Sermons of Vivec, Sermon 12
 - "By Breath and Blood protect us all!" The Book of Dawn and Dusk
 - "From the heart, the light; from the head, the law." The Book of Dawn and Dusk
 - "Consider your end, mortal!" The Book of Dawn and Dusk
 - "Forge Darkness into Light." The Book of Dawn and Dusk
 - "In the great wind of progress, tradition cannot stand." Grasping Fortune
 - "And when confrontation is unavoidable, it is best to fight quickly in comfortable, light armors with short blades, or to fight from a distance with a marksman's weapons." – Grasping Fortune
 - "Thus we see that we must be alert not only to the obvious danger, but also to the subtle degrees by which change may result in danger." – The Homilies of Blessed Almalexia
 - "Blessed Almsivi, Mercy, Mastery, Mystery." The Book of Dawn and Dusk
 - "By the Apotheosis, the Tribunal (Blessed Be Their Holy Names) became the Protectors and High Ancestor Spirits of the Dunmer, and bade the Daedra to give proper veneration and obedience." – The Anticipations
 - "The Good Daedra are known to the Temple as the Anticipations, since they are the early ancestral anticipations of the loving patronage of the Tribunal. The Anticipations are the Daedra Lords Boethiah, Mephala, and Azura." – The Anticipations

Sources

- Armor Information
 - Skywind Reddit Dunmer Steel Concept
 - Skywind Reddit Bonemold Concepts
 - o <u>Skywind Reddit Chuzei Bonemold Model</u>
 - o Skywind Reddit Gah-Julan Bonemold Model

- <u>Skywind Reddit Bonemold Tower Shield</u>
- o Bonemold Armor Morrowind
- o <u>Bonemold Armor Dragonborn</u>
- Quotes & Lore
 - ESO Forum: Books on Dunmer & Morrowind
 - Morrowind Skill Books
 - <u>The Thirty-Six Lessons of Vivec</u>
 - The Book of Dawn and Dusk
 - o <u>Bone</u>