Landscaping Notes: Garland Gatehouse

- Overview
 - o Landscaper: Overseer
 - Writer: ckorkos
 - Location: Garland Gatehouse
 - Inside main gate of Vivec City; entry doors to left and right past the gate arch
 - Considered trespassing for player to enter
- Notes
- o Level Design
 - Rythe Nelas Unique Ordinator
 - <u>Rank</u>: Curate (Tribunal Temple)
 - Higher level than the other Ordinators
 - Located in the Captain's Office; no unique dialogue or interactions, standard Ordinator equipment minus the helmet
 - Decorations
 - Prayer Room
 - Shrines to Saint Nerevar (placed here and throughout the gatehouse)
 - Incense and candles are lit at the edges of the room
 - Religious texts, prayer notes, etc.
 - Training Room
 - Two unarmored Ordinators are sparring (hand to hand) on a mat in the center of the room
 - Dummies, weapon racks, and armor sets are set around the room
 - Combat skill books (Blunt and/or Medium Armor) are placed on a small table in a corner
 - "Evidence lockup" room with confiscated smuggler's contraband

• Locked jail cell, including empty bucket and straw on floor

o Items

- Arrest Report
 - <u>Item</u>: Loose page
 - <u>Name</u>: "Arrest Report: Smugglers"
 - Location: On Ordinator's desk, first floor of Garland Gatehouse
 - <u>Text:</u>

Arrest Report: Smugglers Tribunal Temple, Order of the Watch

Hall of Justice Commandments:

- Curate Nelas shall be placed in command of the inquisition.
- Violator Ra'Shazra shall be transferred to the Ministry of Truth for special interrogation.
- All other violators shall be transferred to the Hall of Justice for standard interrogation and sentencing.

Violators

- Ra'shazra: Female Khajiit, likely leader. Suspected ties to Renrijra Maor.
- Daro'rijjan: Female Khajiit, nightblade and alchemist. Wanted by the Mane for sedition and foul murder.
- Shows-His-Finger: Male Argonian, illusionist. No records available. Name is likely in jest.
- Sam: Male Breton, sneak thief. No records available.

Captain's Report

At dusk on 25th Sun's Height, Ordinators of the Watch were notified by shipmaster Ano Andaram of lights and unfamiliar voices in the wilds north of Vivec. Upon inspection, Ordinators discovered smugglers camped beneath an emperor parasol at the shore opposite the city walls. The smugglers attempted flight but were cut off by additional Ordinators stationed at escape routes. Smugglers suffered minor to moderate injuries before surrendering.

At the camp, Ordinators discovered contraband and weapons (detailed in report ledger), as well as a small rowboat overturned in nearby bushes.

On initial search, the Khajiit leader was found to be in possession of an amulet linked to the Renrijra Maor. As an enemy of ALMSIVI, she shall be transferred to the Ministry of Truth for special interrogation.

After further inspection, the second Khajiit was identified as a wanted brigand and enemy of the Mane. The other two do not match existing records, and as such all three shall be held in standard confinement until sentencing.

Praise be ALMSIVI.

- Smuggled Goods Ledger
 - <u>Item</u>: Loose page
 - Name: "Ledger: Seized Contraband"
 - Location: On Ordinator's desk, first floor of Garland Gatehouse
 - <u>Text:</u>

Ledger: Seized Contraband Tribunal Temple, Order of the Watch

Contraband:

- Unrefined Moon Sugar (2 stone)
- Skooma (20 standard bottles)

Non-Contraband Items:

- 5 Steel Daggers
- Iron Longsword
- Ring of Levitation

- 300 gold

Instructions

- Keep all contraband and non-contraband items locked in evidence cell until case is terminated.
- During inquisition, only the assigned officers may access confiscated items.
- After inquisition and sentencing, all items must be sent to the Hall of Justice for holy destruction.

Praise be ALMSIVI.

- "Beware Ulath-Pal" Poster
 - <u>Item</u>: Poster (use new art)
 - o Language on poster is Dunmeris
 - Art depicts an intimidating male Dunmer in Ashkhan attire, with a closeup on the face
 - \circ $\;$ Should aim to intimidate, rather than to depict accurately
 - <u>Location</u>: Inside first room of Garland Gatehouse; placed around Vivec City
 - <u>Text</u>:
 - Erabenimsun leader Ulath-Pal has committed foul murder against Ordinators and heresy against Almsivi. Beware the eastern wastes of Molag Amur.
- Bandit Activity" Poster
 - <u>Item</u>: Poster (use new art)
 - 0
 - <u>Location</u>: Inside first room of Garland Gatehouse; placed around Vivec City
 - <u>Text</u>:
 - Be warned of increased bandit activity near Lake Masobi.
 All travelers are advised to carry weapons and stay close to

roads. Any information of note must be directed to the Hall of Justice in Vivec's Temple Canton.